

Nocturnal:

Overview

Role: **Nocturnal** is a formidable figure in the realm of the undying lands, well-known for her allegiance to the Undead Courts and her dark, fearsome abilities. Nocturnal brings a unique blend of offensive and defensive tactics to any game, making her a compelling option for players who favor complex strategies. Her more powerful role is that of a tank, but she can be a problem for the opponent's team.

Summon Points: 1 (Character)

Alignment: Dark

Affiliation: Undead Courts

Statistics:

- **Health:** 4
- **Armor:** 4
- **Speed:** 5
- **Defense:** 7
- **Dodge:** 5
- **Willpower:** 6

Special:

Dark:

Nocturnal is imbued with an aura of darkness, which is both her strength and her vulnerability. Holy characters or units engage her with a +1 damage bonus, reflecting her natural opposition to light. Furthermore, she will not ally herself with any holy characters, maintaining her dark allegiance.

Soul Token:

Nocturnal uniquely generates and utilizes both Fate Tokens and Soul Tokens for her abilities, offering versatility in her strategic options.

Shield:

This ability allows Nocturnal to use a free action to block incoming attacks. If her Fate roll meets or exceeds the attack roll, the damage is effectively blocked, showcasing her robust defensive capabilities.

Nocturnal Continued:

Abilities

Ebon Blade

- **Type:** Melee
- **Mechanic:** Fate vs. DEF
- **Damage:** Light Damage

A successful strike with her ebon blade earns her a soul token. This ability is pivotal in bolstering her soul token reserves for future actions. She does not generate a Fate Token.

Soul Shield

- **Type:** Melee (up to 3 inches away)
- **Mechanics:** Special Action, Fate vs. Will
- **Cost:** 1 Fate Token

This powerful shield drains elements of the target's soul, causing temporary reductions in their primary stat of choice. If the stat reaches zero, the unit is removed from play. The effect persists until the target's next activation or is cleansed.

Bone Guard

- **Type:** Special Action
- **Cost:** 3 Fate Tokens

Nocturnal can summon up to two Bone Soldiers to serve as her protectors. These guards intercept all damage directed at her, provided they remain within 3 inches. They are automatically engaged in melee combat alongside her. This ability has a cooldown of one round and cannot be used if Bone Guards are already active.

Bone Armor

- **Type:** Ultimate, Free Action
- **Mechanics:** Fate vs. 7
- **Cost:** 5 Fate Tokens

By sacrificing her Bone Guards, Nocturnal enhances her armor, gaining 1 point per guard. Additionally, she receives one Bone Shard per guard for ranged attacks with a 10-inch range. This powerful ability can be used only once per game and remains effective until she is destroyed.

Tactics and Strategies

Nocturnals character is designed for players who enjoy a mixture of tactical combat and resource management. Her capabilities in both offense and defense make her a versatile asset in any dark-themed strategy game and a formidable tank.